



10 Technology-free games for families

- **Quick-fire 10** - One person thinks of a category of things, such as countries, famous people, vehicles, animals, food, etc. The other person has to think of ten things in that category in one minute. If they succeed, they get one point. Take turns thinking of the category. The first to get to 5 points wins.
- **Stop the Bus!** Every one agrees on five categories and writes them down. One player thinks of a letter of the alphabet and says it out loud. Everyone then tries to write something beginning with that letter in each of the categories. The first person to write something for all 5 categories says, "Stop the bus!" then everyone stops writing. Players add up scores. Each answer is worth one point. The player who says "Stop the bus" get a bonus two points. Take turns choosing the letter. After 6 rounds, the winner is the person with the most points.
- **Find the Words** - One person thinks of a long word, such as 'celebration' and everyone writes it down. Everyone has three minutes to write down as many words as they can, just using the letter in the long word. Each word must be more than two letters long and you can only use each letter once, unless it appears more than once in the word. After three minutes, everyone adds up how many points they have. Three-letter words are worth three points, four-letter words are four points, and so on. Winner has the most points.
- **Oh No! But...** - Someone starts the game by saying a sentence that begins "Oh no..." then finishes it by saying something bad. For example: "Oh no, there's a dragon coming our way!" Someone else replies with a sentence that begins "But..." followed by something that stops the situation from being so bad. Example: "But he doesn't have any teeth". The game continues with everyone taking turns to add sentences that start with "But..." that situation from bad to good and back again. Example: "But he's breathing fire," "But I have a hose", "But it doesn't work", and so on. The game ends when someone can't think of anything to add.
- **Travel Doodle** - Draw the place where you started your journey in the middle of a piece of paper: (a house, tent, hotel). Add things around it that you've seen so far on your trip. Draw the objects at the wrong scale and put them together in a silly way to make a nonsense picture of it.
- **End to End** - One person says a word, such as "apple", or any word. Someone else has to say another word that starts with the last letter of the word that's just said. Everyone takes turns to say a word that starts with the last letter of the previous word. Continue the game as long as everyone wants to play.
- **ABC Spotting** - Everyone tries to spot something with 'a' as the first letter. The first person to do gets one point. Everyone then has to try to spot something starting with 'b' then 'c' and so on. Each time, the first to spot something gets a point. At the end of the alphabet, the first person with the most points wins.
- **First to 50** - Each person chooses something they are going to count. If you are in a car, this might be trees, cars, houses, road signs, etc. The first to count 50 things is the winner. To make it more challenging, choose something specific, such as red cars. You can scale it back to 25 if it is taking a while.
- **Chocolate or Cheese?** (Like Would you Rather) Each person takes turns to ask the question, "If you HAD to choose between the following things, would you choose..." then add a choice. Everyone has to answer, even though they may find it hard to choose.
- **Number Cruncher** - Each player looks out the window on their side of the car. Someone says 'Go' then everyone has to add together all the numbers that they can see on objects outside their window, such as road signs, house numbers, and bus numbers. The winner is the first to reach 100.